Latent Dirichlet Allocation

Computational Linguistics

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with help from Christoph Teichmann and illustrations by Martín Villalba



Today

- Today's lecture is about a method called *Latent Dirichlet Allocation (LDA)*.
- We care about it for two reasons:
 - ▶ It's an unsupervised method for identifying *topics* and words that are representative of them.
 - It's a showcase for a family of statistical models called *Bayesian models* which have many uses in CL.

Let's start simple

- You and I are playing a coin-tossing game.
 I see you throw 63x H, 37x T.
 Should I believe that the coin is fair?
- Our model of the coin has one parameter, p = P(H).
- Maximum-likelihood estimate: p = 0.63, i.e. not fair.
- But what about
 - my uncertainty about p?
 - my prior beliefs about the fairness of the coin?

Bayesian Models

- ML estimation and similar methods deliver *point estimates:* a single value for each parameter that optimizes some criterion (e.g. likelihood).
- Bayesian models: assume a probability distribution over parameters and estimate the shape of the pd.
 - assume a *prior* over parameters, which encodes beliefs in parameter values before making any observations
 - update prior to *posterior* after making some observations
 - uncertainty about parameter values is reflected at all times in the pd

The Dirichlet distribution

- Take the parameter p itself as the value of a random variable.
 - need a probability distribution over real numbers; more specifically, over tuples of numbers that sum to one
- We use the *Dirichlet distribution*.

$$p_1, ..., p_K \sim Dir(\alpha_1, ..., \alpha_K)$$
 means:

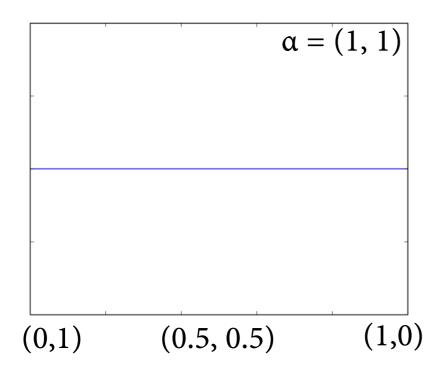
$$p_1, \ldots, p_K \sim Dir(\alpha_1, \ldots, \alpha_K)$$
 means:
$$P(p_1, \ldots, p_K) = \frac{1}{B(\alpha)} (p_1^{\alpha_1 - 1} \cdot \ldots \cdot p_K^{\alpha_K - 1})$$
 Dir only defined if the p_i sum to 1 this is the *beta function* $\alpha_1, \ldots, \alpha_K$ are called

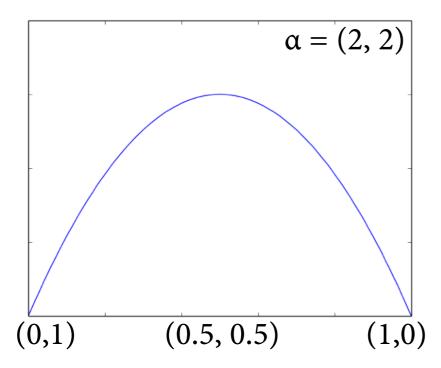
(needed to normalize to 1)

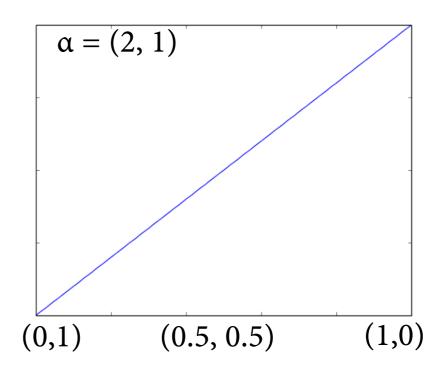
hyperparameters

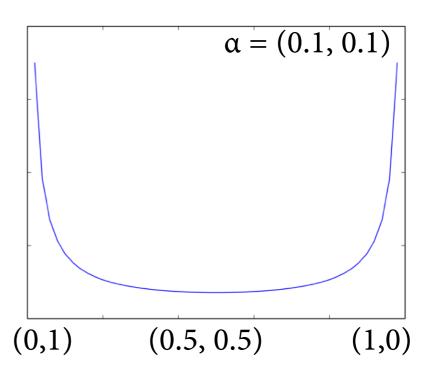
The Dirichlet distribution

$$P(p_1, \dots, p_K) = \frac{1}{B(\alpha)} (p_1^{\alpha_1 - 1} \cdot \dots \cdot p_K^{\alpha_K - 1})$$









Bayesian parameter estimation

- We are interested in pd P(M) over our model M = (p). This model is very simple; will make more complex later.
- Before we make any observations, we have a prior distribution: $P(M) = Dir_{\alpha,\alpha}(p, 1-p)$
- We can then *update* this to a *posterior distribution* based on observed data:

$$P(M \mid D) = \frac{P(D \mid M) \cdot P(M)}{P(D)} \propto P(D \mid M) \cdot P(M)$$
 posterior likelihood prior

Calculating posteriors

prior: $P(p) = \operatorname{Dir}_{\alpha,\alpha}(p, 1-p) \propto p^{\alpha-1} \cdot (1-p)^{\alpha-1}$

likelihood: $P(i \times H, k \times T \mid p) = p^i \cdot (1 - p)^k$

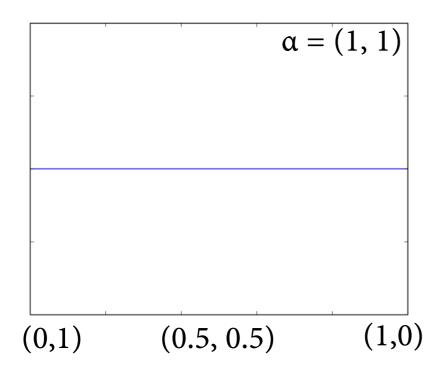
posterior: $P(p \mid i \times H, k \times T) \propto P(i \times H, k \times T \mid p) \cdot P(p)$ $\propto p^{i} \cdot (1-p)^{k} \cdot p^{\alpha-1} \cdot (1-p)^{\alpha-1}$ $= p^{i+\alpha-1} \cdot (1-p)^{k+\alpha-1}$

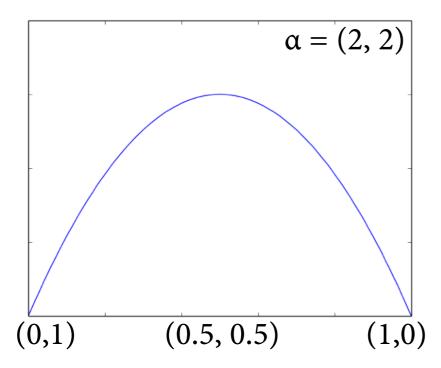
More precisely, we have:

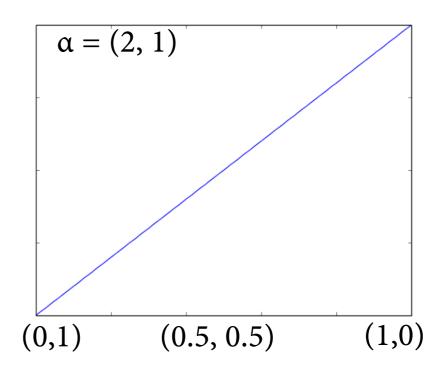
 $P(p \mid i \times H, k \times T) = \text{Dir}_{\alpha+i,\alpha+k}(p, 1-p)$

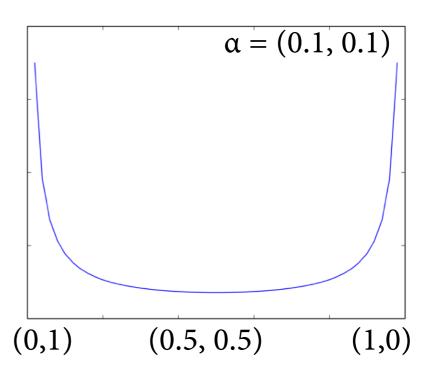
The Dirichlet distribution

$$P(p_1, \dots, p_K) = \frac{1}{B(\alpha)} (p_1^{\alpha_1 - 1} \cdot \dots \cdot p_K^{\alpha_K - 1})$$







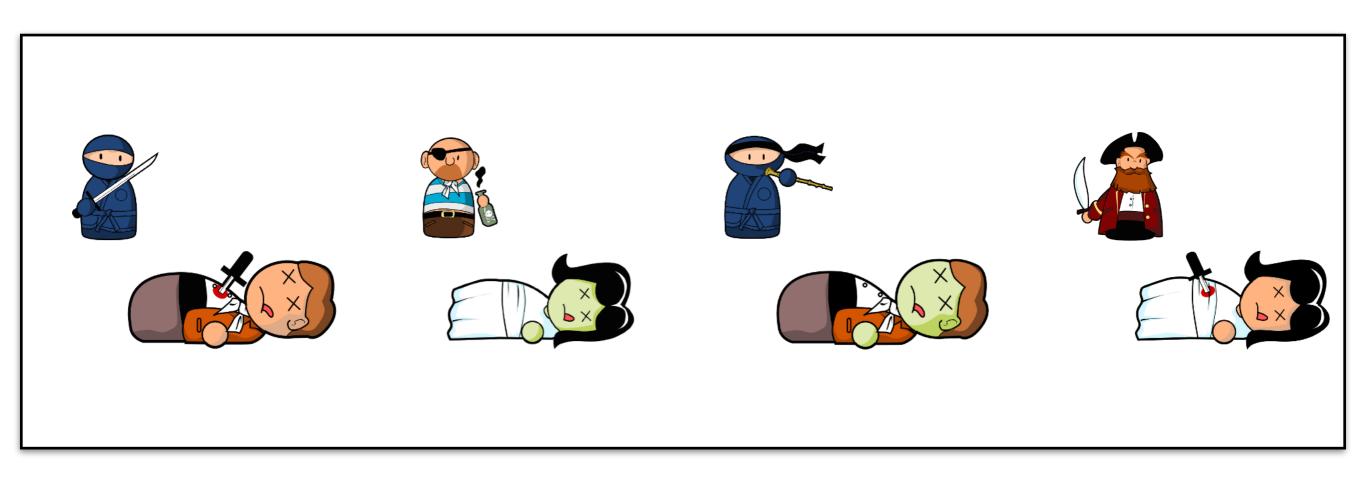


Conjugate distributions

- Crucially, P(M) and P(M | D) have the same shape (product of Dirichlets). This is because Dirichlet and Categorical are conjugate distributions.
 - ▶ because K = 2 for the coin, we really only used the Beta (not Dirichlet) and Bernoulli (not Categorical) distributions
- This is makes the math very convenient.
- The hyperparameters of the Dirichlets are updated by adding the observed counts to the hp. of the priors.
 - priors thus perform smoothing in a very principled way

The next step

Say you come across some people who have been stabbed or poisoned. You know that each of them was killed by a pirate or a ninja. You can tell how each person died, but not by whom they were killed.



Our task

- We observe N people with their causes of death.
- Questions we are interested in:
 - ▶ Who killed each villager? $z_1, ..., z_N \in \{pi, ni\}$
 - How many were killed by pirates, how many by ninjas? $P(pi) = \theta_{pi}$, $P(ni) = \theta_{ni}$; thus, $\theta_{pi} + \theta_{ni} = 1$
 - How likely is it that a pirate chooses to stab someone? $P(st \mid pi) = \phi_{st\mid pi}$; thus, $P(po \mid pi) = \phi_{po\mid pi} = 1 \phi_{st\mid pi}$
 - How likely is it that a ninja chooses to stab someone? $P(st \mid ni) = \phi_{st\mid ni}$; thus, $P(po \mid ni) = \phi_{po\mid ni} = 1 \phi_{st\mid ni}$

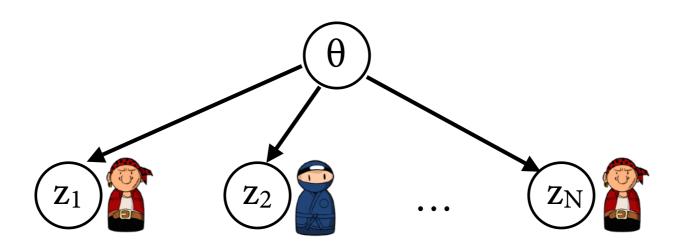
Fundamental approach

- Goal: Bayesian model with parameters θ , ϕ_{pi} , ϕ_{ni} .
 - maximum likelihood: try to estimate concrete values for each parameter
 - Bayesian: estimate *probability distribution* $P(\theta, \phi_{pi}, \phi_{ni})$



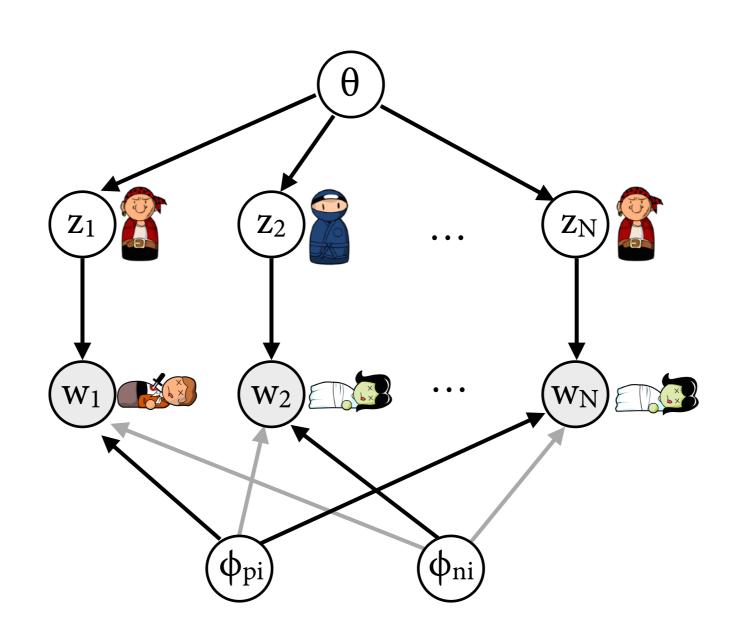


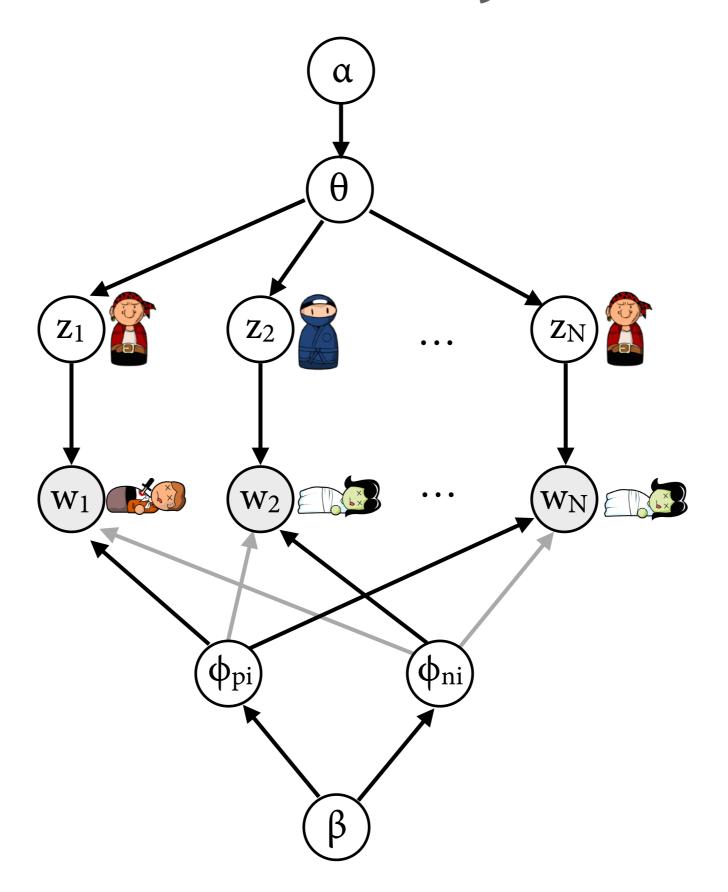












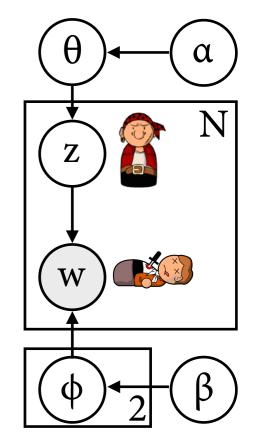
Generative story

We assume deaths are generated as follows:

$$(\theta_{pi}, \theta_{ni}) \sim Dir(\alpha, \alpha)$$

 $(\phi_{st|pi}, \phi_{po|pi}), (\phi_{st|ni}, \phi_{po|ni}) \sim Dir(\beta, \beta)$
 $z_1, ..., z_K \sim Categorical(\theta)$
 $w_i \sim Categorical(\phi_{zi})$

- That is:
 - $P(z_i = pi) = \theta_{pi}, P(z_i = ni) = \theta_{ni}$
 - if z_i came out as "pi", then $P(w_i = st) = \phi_{st|pi}$



I abbreviate $\theta = (\theta_{pi}, \theta_{ni}), \phi_{pi} = (\phi_{st|pi}, \phi_{po|pi}), \phi_{ni} = (\phi_{st|ni}, \phi_{po|ni}).$ α, β are assumed given and are called *hyperparameters*.

Supervised learning

If all killers are known, P(M | D) is easy to compute.

i	Zi	Wi
1		× × ×
2		X

$$P(M) = \operatorname{Dir}_{\alpha,\alpha}(\theta) \cdot \operatorname{Dir}_{\beta,\beta}(\phi_{\operatorname{pi}}) \cdot \operatorname{Dir}_{\beta,\beta}(\phi_{\operatorname{ni}})$$

$$\propto \theta_{\operatorname{pi}}^{\alpha-1} \cdot \theta_{\operatorname{ni}}^{\alpha-1} \cdot \phi_{\operatorname{st}|\operatorname{pi}}^{\beta-1} \cdot \phi_{\operatorname{po}|\operatorname{pi}}^{\beta-1} \cdot \phi_{\operatorname{st}|\operatorname{ni}}^{\beta-1} \cdot \phi_{\operatorname{po}|\operatorname{ni}}^{\beta-1}$$

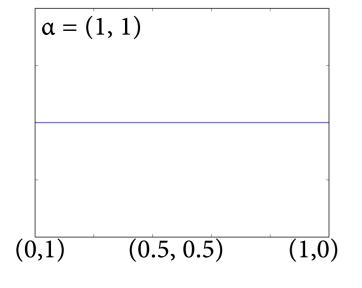
$$P(D \mid M) = P(z_1 = \operatorname{pi}, w_1 = \operatorname{st}, z_2 = \operatorname{ni}, w_2 = \operatorname{po})$$

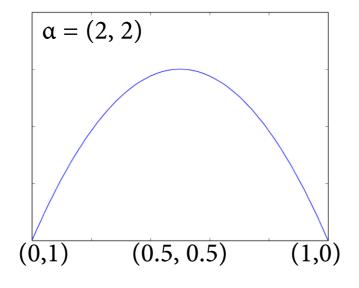
$$= \theta_{\operatorname{pi}} \cdot \phi_{\operatorname{st}|\operatorname{pi}} \cdot \theta_{\operatorname{ni}} \cdot \phi_{\operatorname{po}|\operatorname{ni}}$$

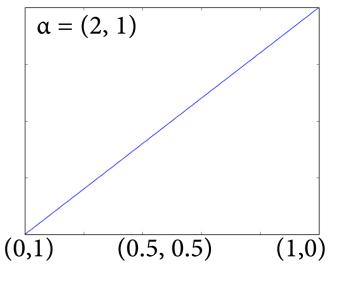
$$P(M \mid D) \propto P(D \mid M) \cdot P(M)$$

$$\propto \theta_{\operatorname{pi}}^{\alpha} \cdot \theta_{\operatorname{ni}}^{\alpha} \cdot \phi_{\operatorname{st}|\operatorname{pi}}^{\beta} \cdot \phi_{\operatorname{po}|\operatorname{pi}}^{\beta-1} \cdot \phi_{\operatorname{st}|\operatorname{ni}}^{\beta-1} \cdot \phi_{\operatorname{po}|\operatorname{ni}}^{\beta}$$

$$\propto \operatorname{Dir}_{\alpha+1,\alpha+1}(\theta) \cdot \operatorname{Dir}_{\beta+1,\beta}(\phi_{\operatorname{pi}}) \cdot \operatorname{Dir}_{\beta,\beta+1}(\phi_{\operatorname{ni}})$$







Unsupervised learning

• In the original scenario, we can only observe deaths, not killers. Then P(D | M) is less convenient:

$$P(D \mid M) = P(w_1 = \text{st}, w_2 = \text{po})$$

= $\sum_{k_1, k_2 \in \{\text{pi,ni}\}} P(z_1 = k_1, w_1 = \text{st}, z_2 = k_2, w_2 = \text{po})$

i	Zi	Wi
1	??	
2	??	X

- This sums over a number of terms that is exponential in N, and thus infeasible to compute.
- In practice, we compute only *expected values* under P(M | D), and only *approximately*, using *sampling*.

Expected values

- Let's extend our model a bit: $M = (\theta, \phi_{pi}, \phi_{ni}, z_1, ..., z_N)$. Data now only consists of $D = (w_1, ..., w_N)$.
- Useful expected values of functions f(M, D):

expected value of pirate/ninja mixing proportion

$$E_{P(M|D)}[\theta_{pi}] = \int P(M|D) \cdot \theta_{pi}(M) dM$$

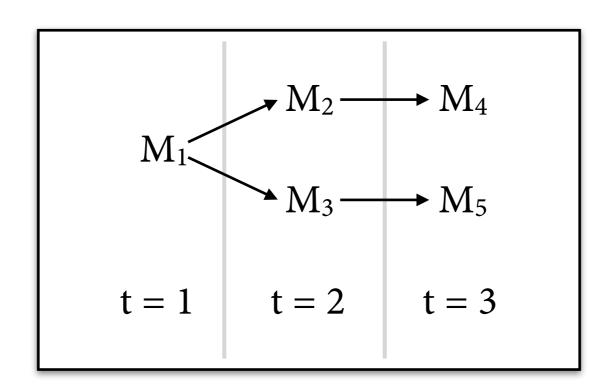
expected value of pirate habits

$$E_{P(M|D)}[\phi_{\mathrm{st|pi}}] = \int P(M|D) \cdot \phi_{\mathrm{st|pi}}(M) dM$$

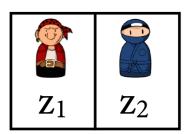
expected value ≈ probability that first villager was killed by a pirate

$$E_{P(M|D)}[z_1 = pi] = \int P(M \mid D) \cdot ||z_1(M) = pi|| dM$$

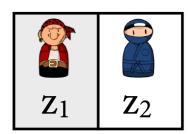
- Gibbs sampling is a Markov Chain Monte Carlo (MCMC) method for estimating such expectations.
- At any time t, we are in a *state* and make a random transition into some other state.
 - state in Gibbs sampler is guess of hidden variables



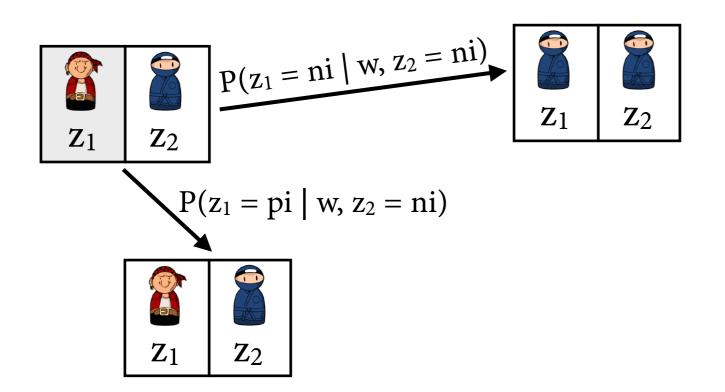
- Fundamental idea of Gibbs sampling:
 - split state into smaller blocks
 - in each step, resample one block based on all others



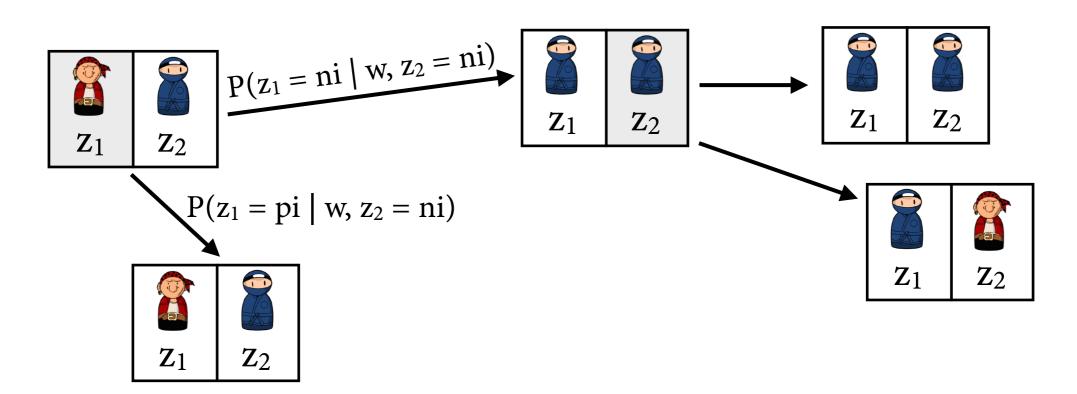
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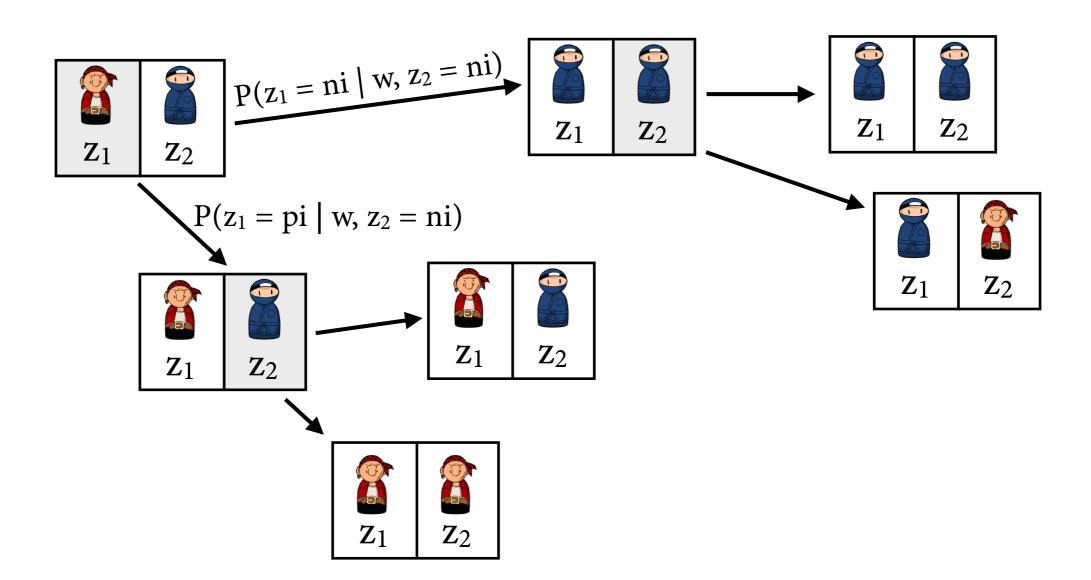
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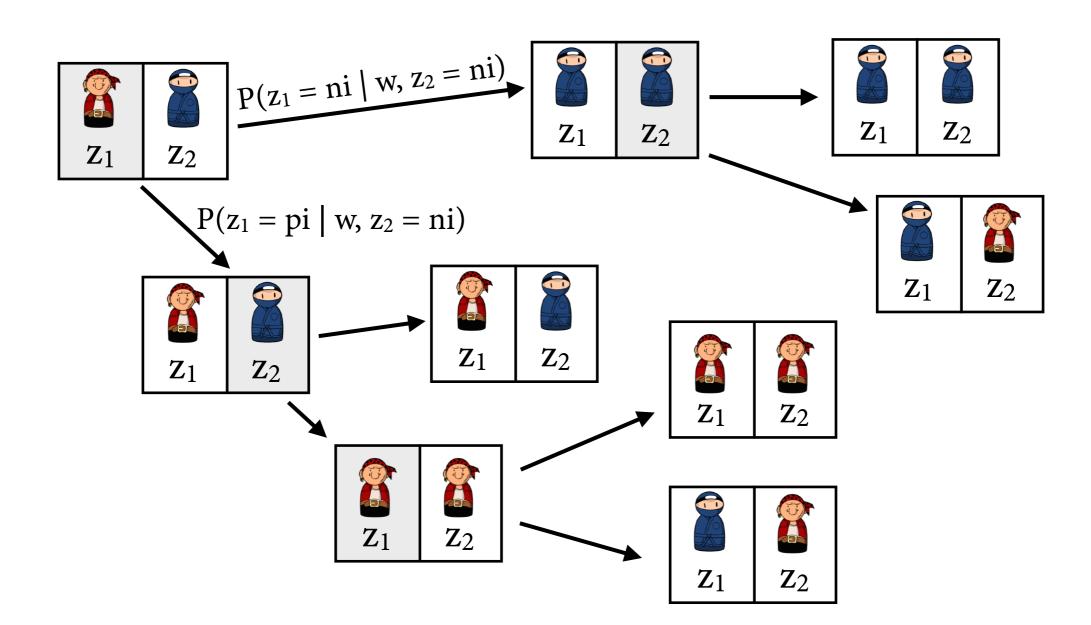
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- Transition probabilities must be the true conditional probabilities $P(z_i \mid w, z_{-i})$.
- Then can be shown that after a certain point, prob of visiting a state M is close to true probability P(M | D).
- Thus, can approximate expected value of some function f(M, D) under P(M | D) by sampling M's and taking mean of f(M, D) in visited states.
- In practice: Simply evaluate f(M, D) in a few, or even a single, late sample.

Transition probabilities

- It remains to determine the transition probabilities $P(z_i \mid w, z_{-i})$.
- Formula turns out to be remarkably simple:

$$P(z_i = \text{pi} \mid w, z_{-i}) \propto P(w, z_{-i}, z_i = \text{pi})$$

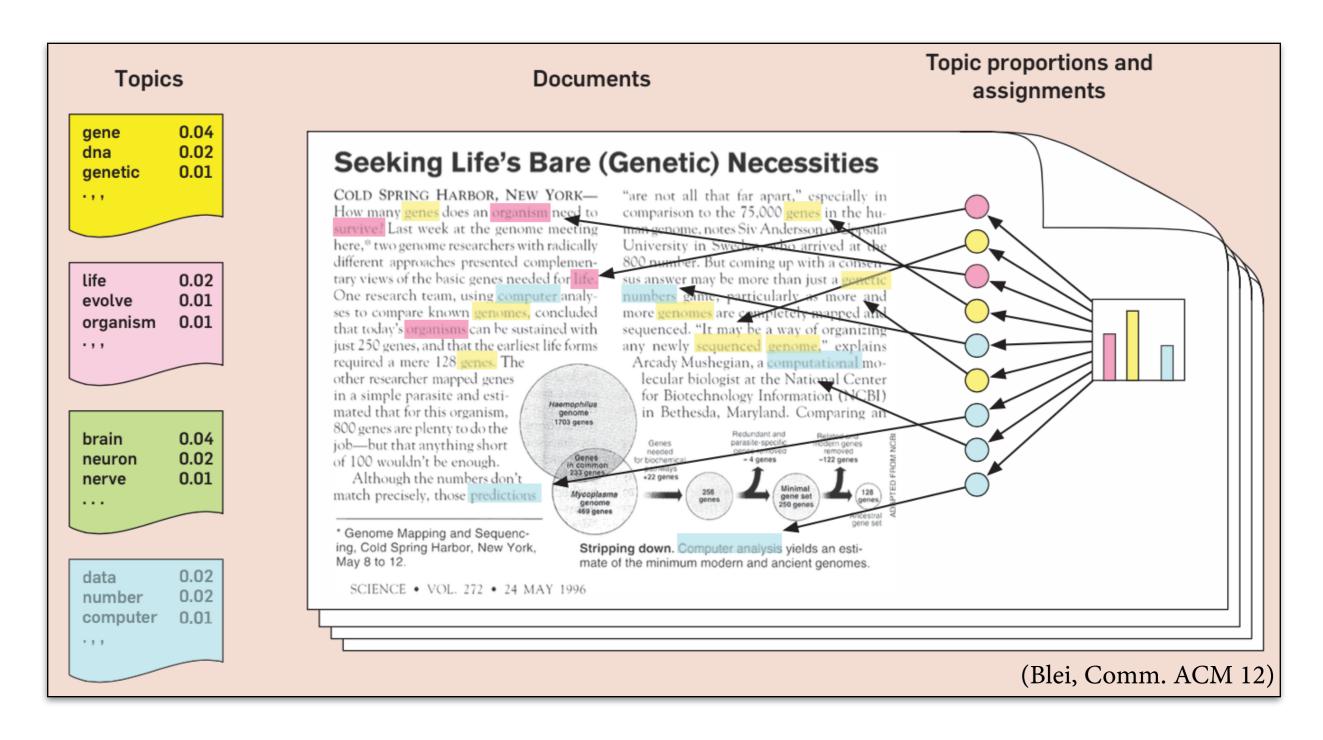
$$= \int \int P(w, z_{-i}, z_i = \text{pi}, \theta, \phi) d\theta d\phi$$

$$= \dots$$

$$\propto (n_{\rm pi}^{(-i)} + \alpha_{\rm pi}) \frac{n_{{\rm pi},w_i}^{(-i)} + \beta_{w_i|{\rm pi}}}{\sum_{w'} n_{{\rm pi},w'}^{(-i)} + \beta_{w'|{\rm pi}}}$$

people other than i that were killed by pirates in current sample # people other than i that were killed by pirates using method w'

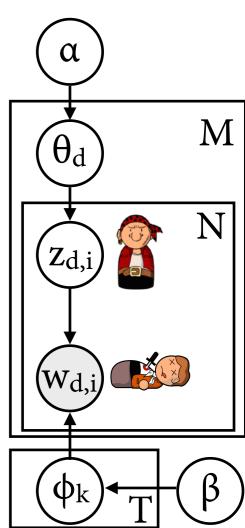
Topic models



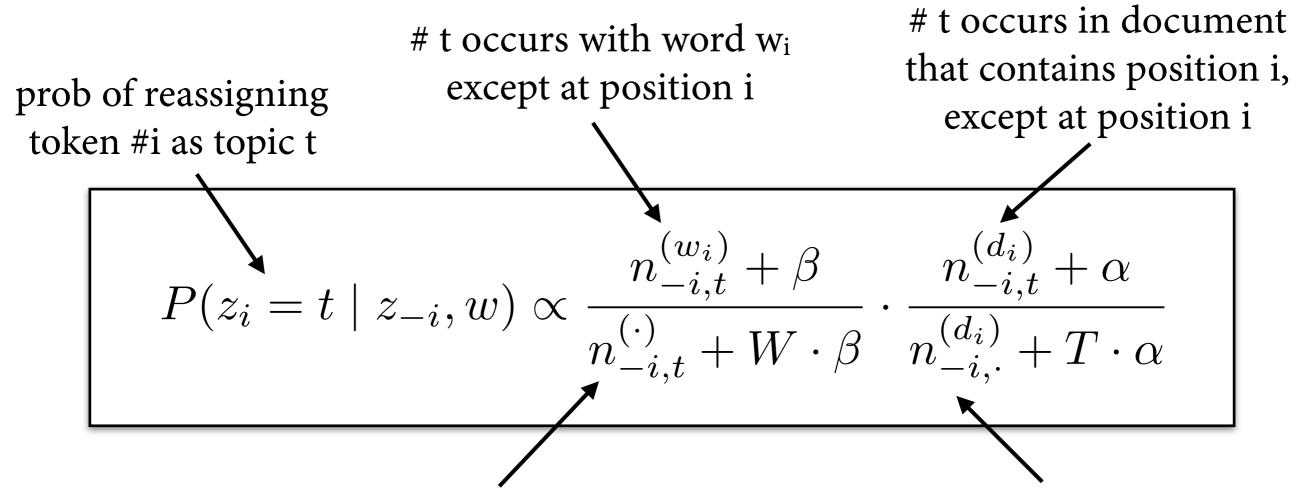
learn: word probs. ← given: raw documents → learn: topic mixture for (abstract) *topics* in each document

Latent Dirichlet Allocation

- Topic modeling is almost the same problem as the pirate/ninja problem:
 - abstract topics = {pirate, ninja}
 - words in document = {stabbed, poisoned}
- Full LDA makes two changes:
 - can have T topics instead of just two, and also more than two different words
 - there are M > 1 *documents*, and each document can have its own mixture θ_d of topics



Gibbs sampler for LDA



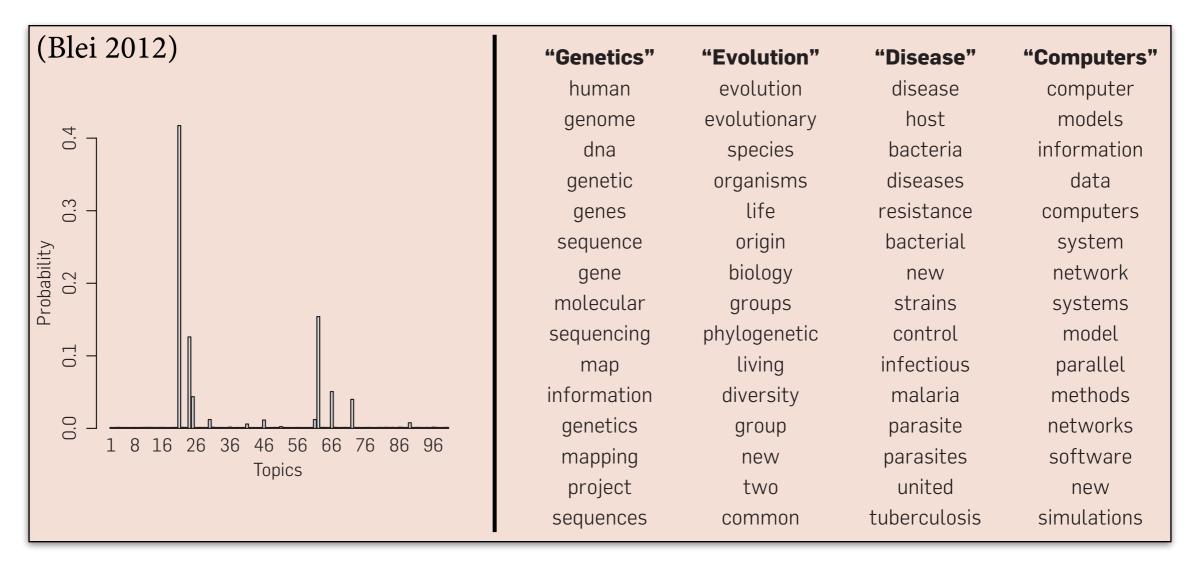
t occurs anywhere in corpus, except at position i

tokens in that document, minus one (for position i)

W = vocabulary size / T = number of topics

(Griffiths & Steyvers 2004)

Examples

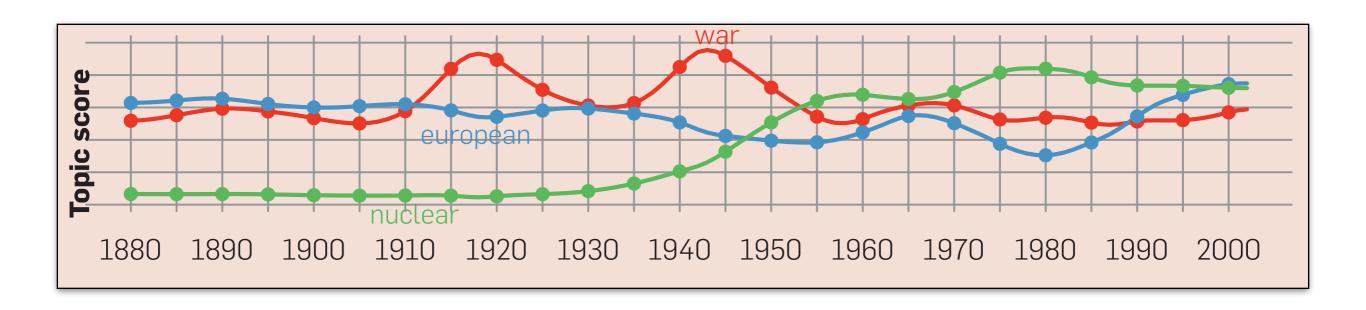


topic mixture for one article in *Science*

15 words with highest $\phi_{k,w}$ for each topic over whole corpus (with made-up topic label)

Examples

development of topics from Science over time (1880-2002)



Conclusion

- LDA and extensions for topic modeling.
 - ▶ Topics interesting in their own right, also useful in various applications.
 - Simplest useful Bayesian model in NLP.
- We used Gibbs sampling to approximate integral.
 - Alternative is *Variational Bayes*: approximate P(M|D) on paper, then solve integral exactly.
- Limitation: Number T of topics must be given. We will fix this next time.