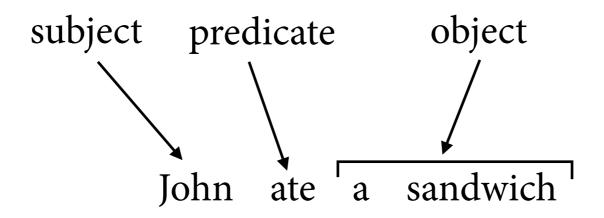
Context-free Grammars

Computational Linguistics

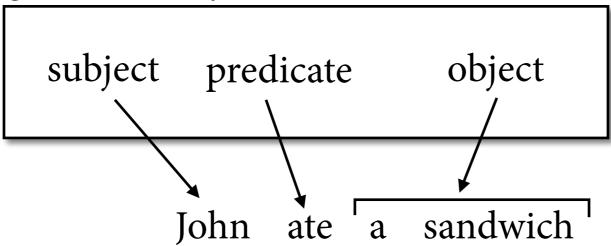
Alexander Koller

17 November 2017

John ate a sandwich



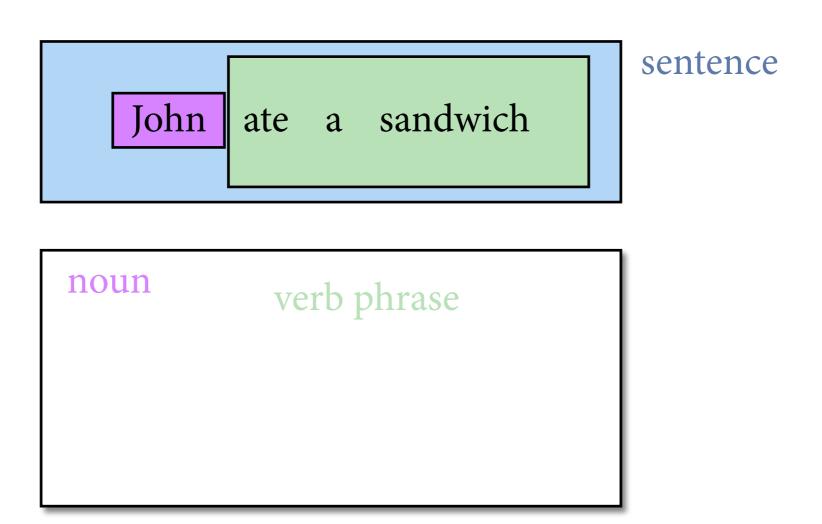
grammatical functions

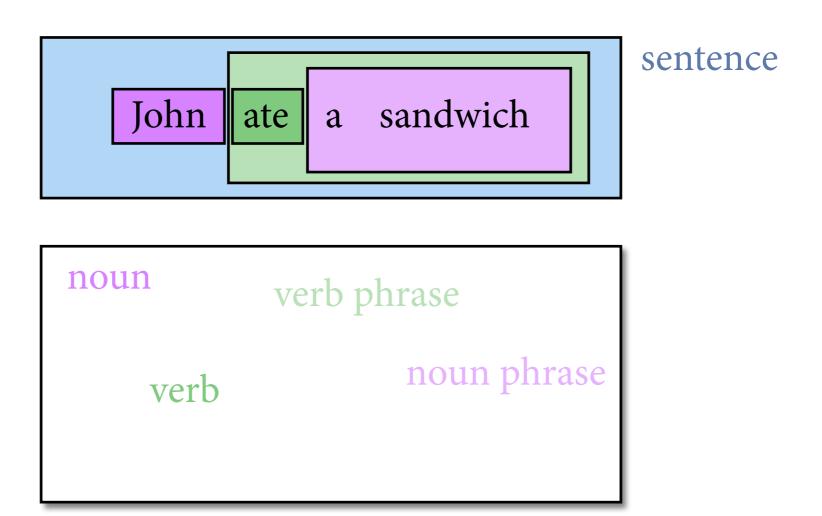


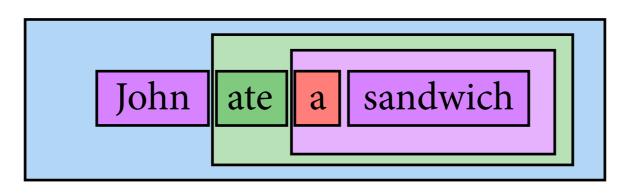
John ate a sandwich

John ate a sandwich

sentence







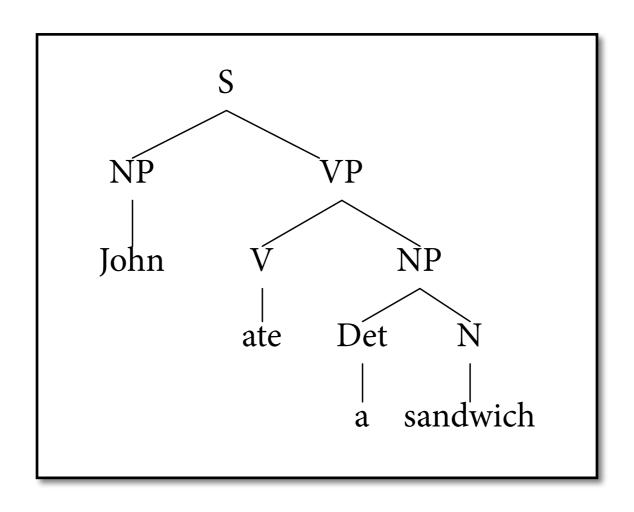
sentence

noun verb phrase

verb noun phrase

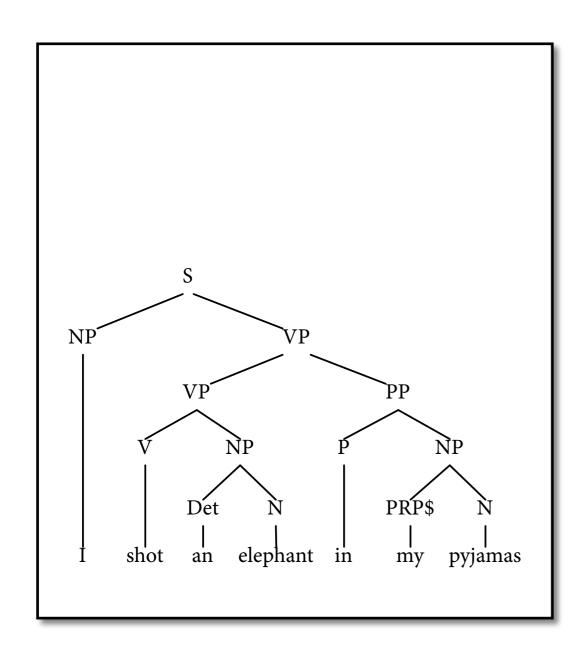
determiner

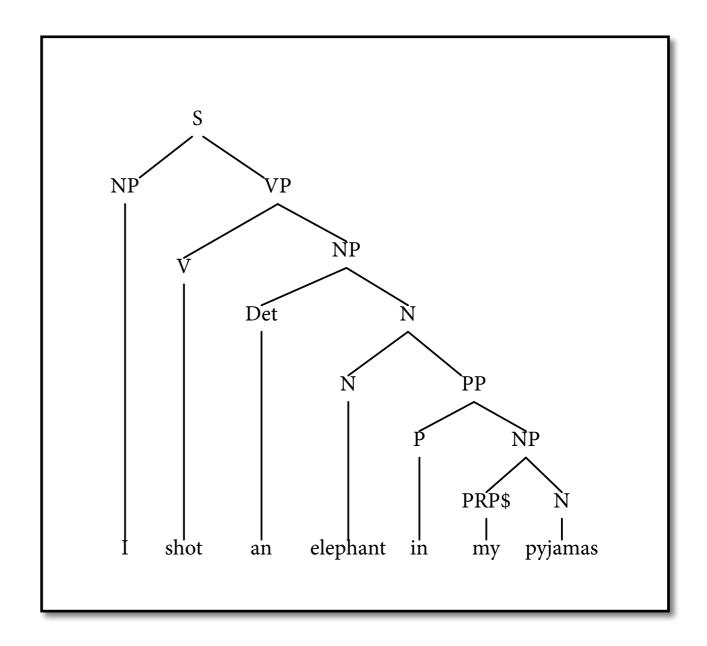
Record it conveniently in *phrase structure tree*.



Ambiguity

Special challenge: sentences can have many possible structures.





This sentence is example of attachment ambiguity.

Grammars

- A *grammar* is a finite device for describing large (possibly infinite) set of strings.
 - strings = NL expressions of various types
 - grammar captures linguistic knowledge about syntactic structure
- There are many different grammar formalisms that are being used in NLP.
- In this course we focus on *context-free grammars*.

Context-free grammars

- Context-free grammar (cfg) G is 4-tuple (N,T,S,P):
 - N and T are disjoint finite sets of symbols:
 T = terminal symbols; N = nonterminal symbols.
 - ▶ $S \in N$ is the *start symbol*.
 - ▶ P is a finite set of *production rules* of the form $A \rightarrow w$, where A is nonterminal and w is a string from $(N \cup T)^*$.
- Why "context-free"?
 - ▶ Left-hand side of production is a single nonterminal A.
 - ▶ Rule can't look at context in which A appears.
 - ▶ *Context-sensitive* grammars can do that.

Example

T = {John, ate, sandwich, a}

 $N = \{S, NP, VP, V, N, Det\}; start symbol: S$

Production rules:

 $S \rightarrow NP VP$

 $NP \rightarrow Det N$

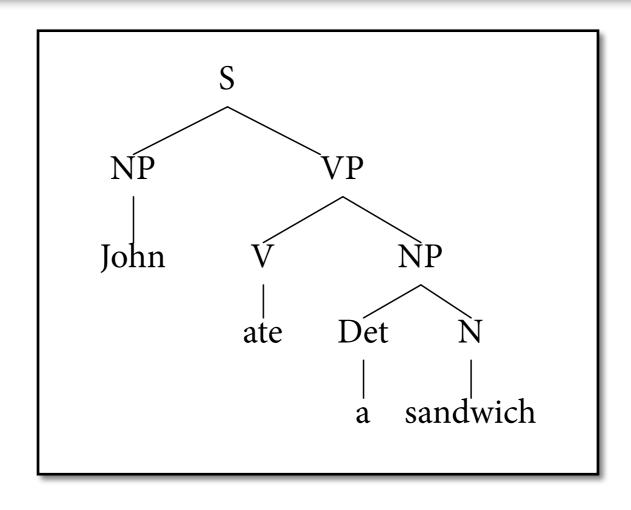
 $VP \rightarrow V NP$

 $V \rightarrow ate$

 $NP \rightarrow John$

 $Det \rightarrow a$

 $N \rightarrow sandwich$



Some important concepts

• *One-step derivation* relation \Rightarrow :

```
w_1 A w_2 \Rightarrow w_1 w w_2 \text{ iff } A \Rightarrow w \text{ is in } P
(w<sub>1</sub>, w<sub>2</sub>, w are strings from (N \cup T)*)
```

- Derivation relation \Rightarrow^* is reflexive, transitive closure:
 - $w \Rightarrow^* w_n \text{ if } w \Rightarrow w_1 \Rightarrow ... \Rightarrow w_n \text{ (for some } n \geq 0)$
- Language $L(G) = \{w \in T^* \mid S \Rightarrow^* w\}$

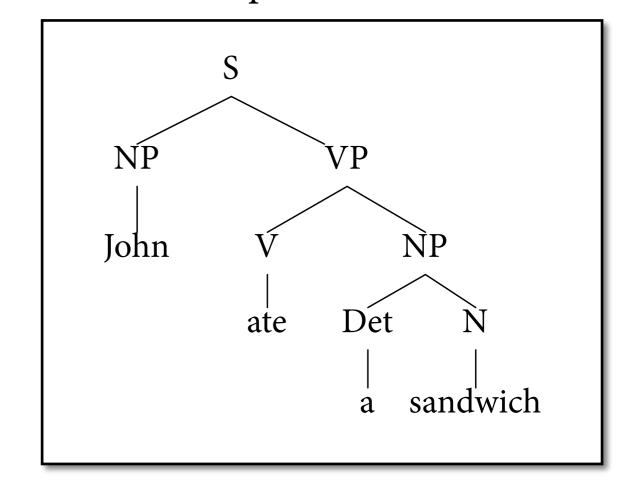
Derivations and parse trees

Parse tree provides readable, high-level view of derivation.

derivation

- $S \Rightarrow NP VP \Rightarrow John VP$
 - \Rightarrow John V NP \Rightarrow John ate NP
 - \Rightarrow John ate Det N
 - \Rightarrow John ate a N
 - ⇒ John ate a sandwich

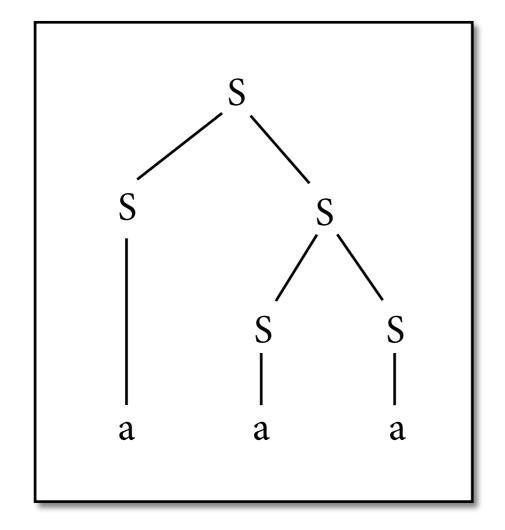
parse tree

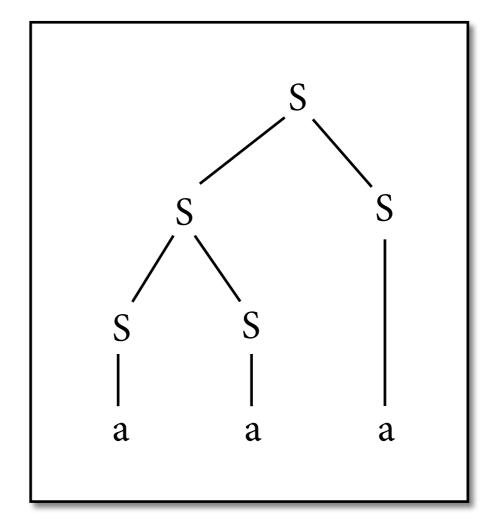


Big languages

Number of parse trees can grow exponentially in string length.







Recognition and parsing

- Let G be a cfg and w be a string.
- *Word problem:* is $w \in L(G)$?
 - ▶ Algorithms that solve it are called *recognizers*.
- Parsing problem: enumerate all parse trees of w.
 - ▶ Algorithms that solve it are called *parsers*.
- Every parser also solves the word problem.

Parsing algorithms

- How can we solve the word and parsing problem so systematically that we can implement it?
- One simple approach: shift-reduce algorithm (here: only for the word problem).
- Next time: Analyze efficiency of SR and replace it with faster algorithm: CKY.

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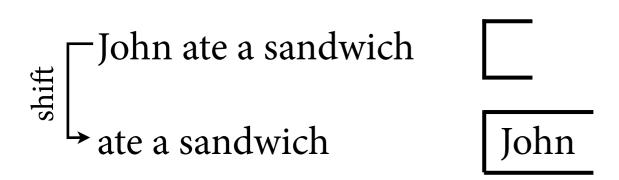
 $Det \rightarrow a$

 $NP \rightarrow Det N$

 $NP \rightarrow John \qquad N \rightarrow sandwich$

John ate a sandwich

```
T = \{John, ate, sandwich, a\}
N = \{S, NP, VP, V, N, Det\}; start symbol: S
Production rules:
S \rightarrow NP \ VP \qquad VP \rightarrow V \ NP \qquad V \rightarrow ate \qquad Det \rightarrow a
NP \rightarrow Det \ N \qquad NP \rightarrow John \qquad N \rightarrow sandwich
```



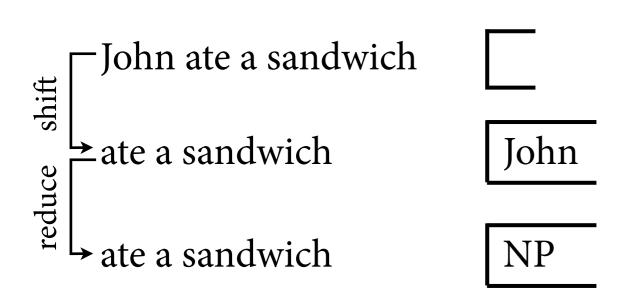
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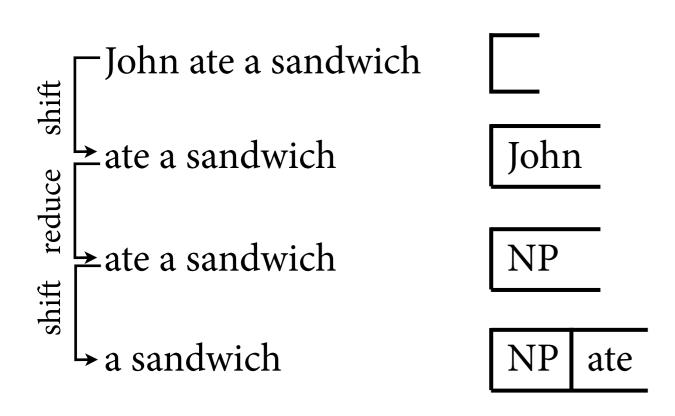
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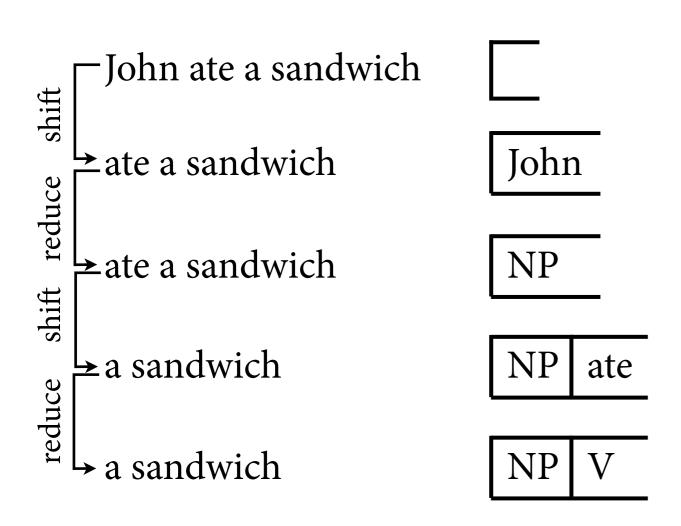
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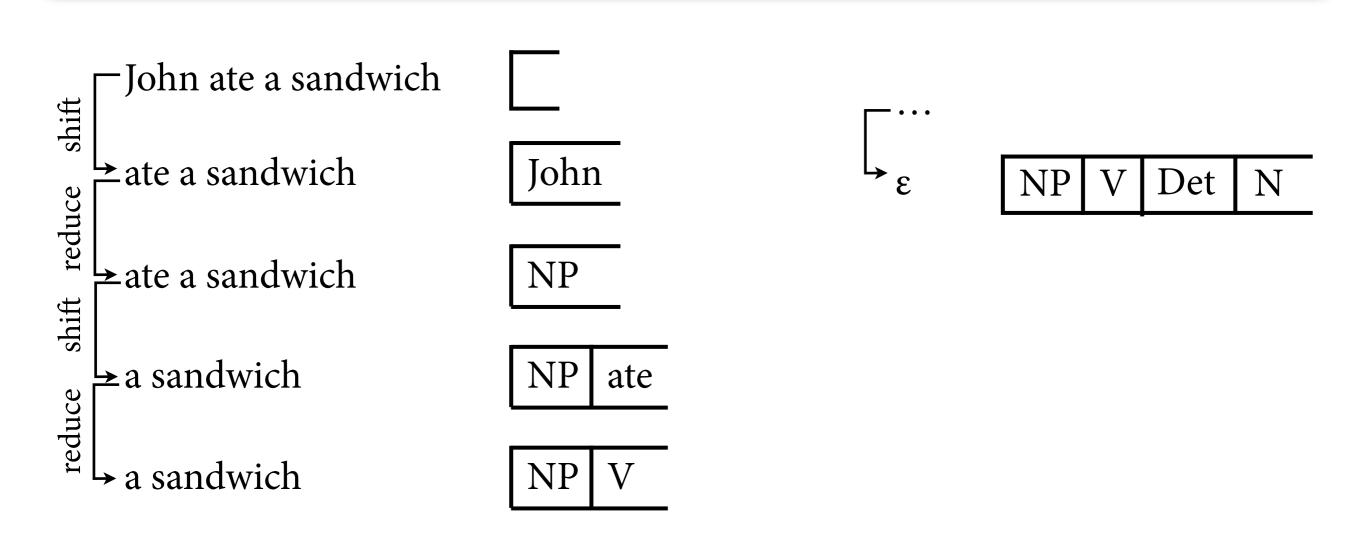
NP \rightarrow Det \ N NP \rightarrow John N \rightarrow sandwich
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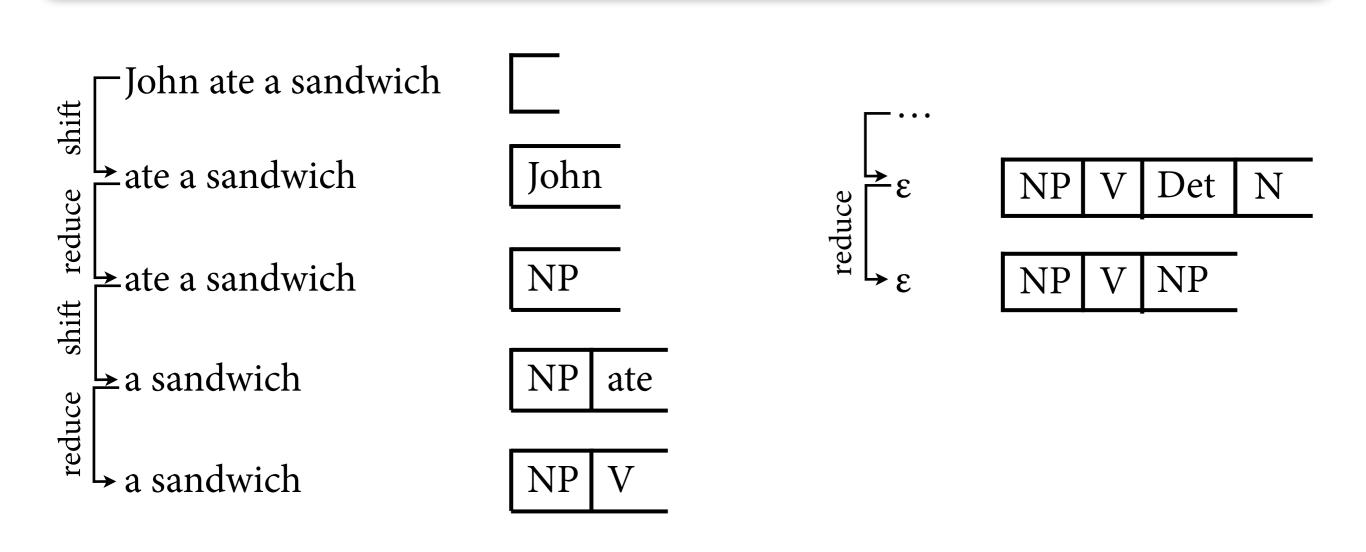
 $V \rightarrow ate$

 $Det \rightarrow a$

 $NP \rightarrow Det N$

 $NP \rightarrow John$

 $N \rightarrow sandwich$



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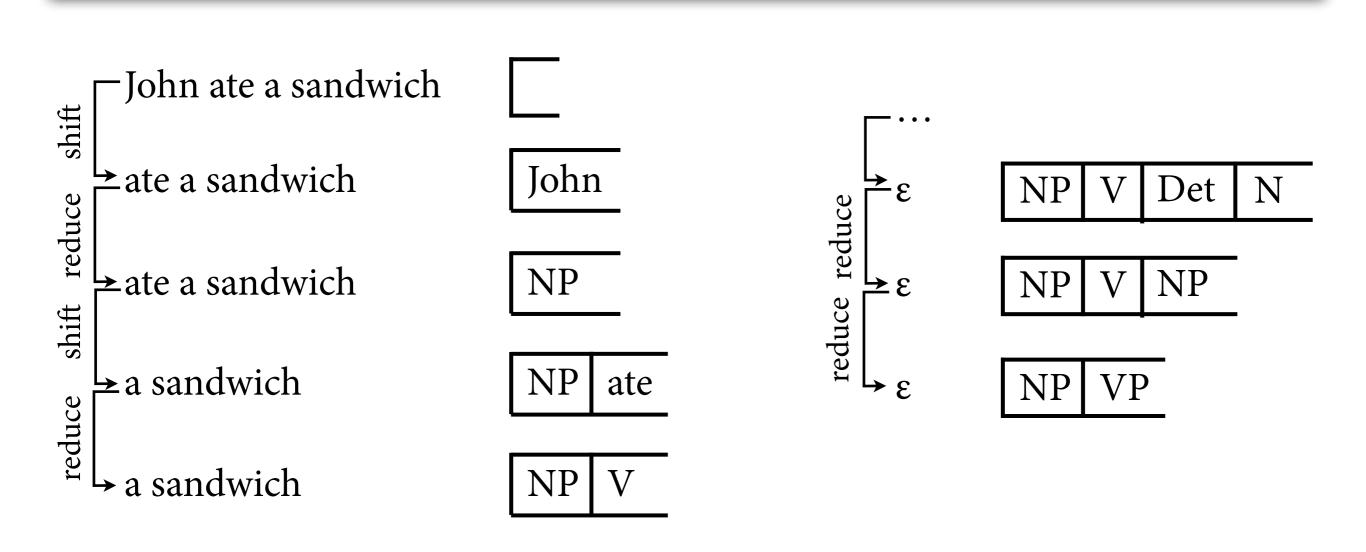
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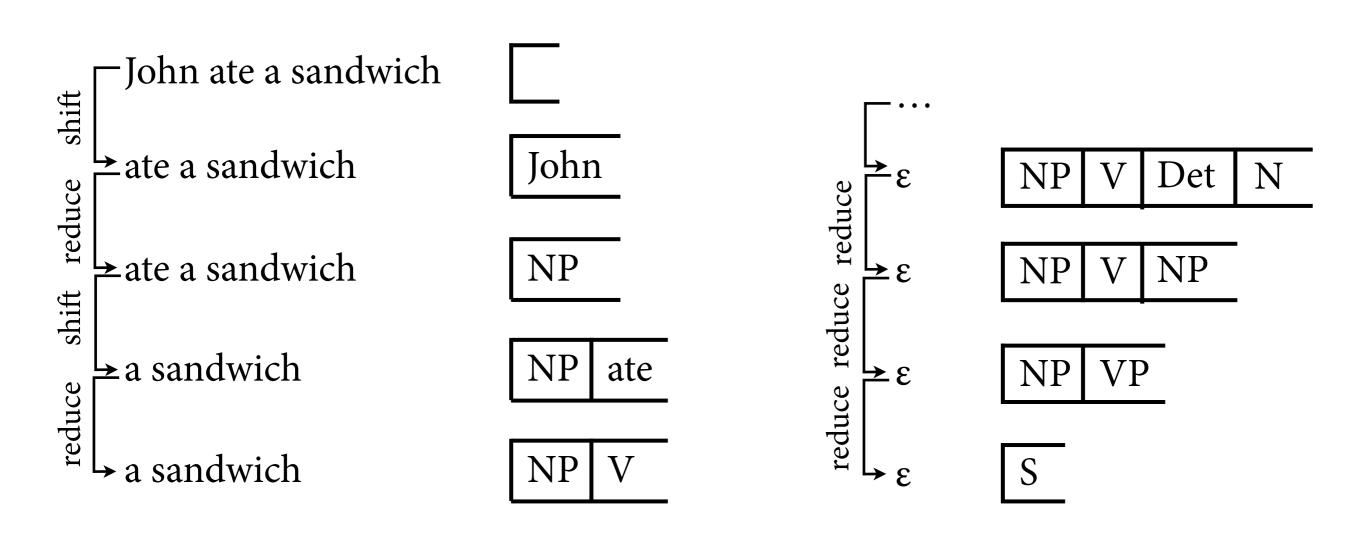
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```



- Read input string step by step. In each step, we have
 - the remaining input words we have not shifted yet
 - a *stack* of terminal and nonterminal symbols
- In each step, apply a rule:
 - ▶ Shift: moves the next input word to the top of the stack
 - Reduce: applies a production rule to replace top of stack with the nonterminal on the left-hand side
- Sentence is in language of cfg iff we can read the whole string and stack contains only start symbol.

• Shift rule: $(s, a \cdot w) \rightarrow (s \cdot a, w)$

• Reduce rule:

$$(s \cdot w', w) \rightarrow (s \cdot A, w)$$
 falls $A \rightarrow w'$ in P

- Start: (ε, w)
- Apply rules nondeterministically.
 Claim w ∈ L(G) if we can derive (S, ε).

Nondeterminism

- Claim that string is in language of cfg iff (S, ε) can be derived by *any* sequence of shift and reduce steps.
- This is very important because there are many stack-string pairs where multiple rules can be applied:
 - shift-reduce conflict
 - reduce-reduce conflict
- In practice, we need to try all sequences out.
 - Compilers for programming languages avoid this by careful language design: no ambiguity in grammar.

Parsing Schemata

- Parsing algorithm derives claims about the string.
 Record such claims in *parse items*.
- At each step, apply a *parsing rule* to infer new parse items from earlier ones.
- If there is a way to derive a *goal item* from the *start item(s)* for a given input string, then claim that this string is in the language.

Schema for shift-reduce

- Items are of the form (s,w') where w' is a suffix of the input string w, and s is the stack.
 - ► Claim of this item: Underlying cfg allows the derivation $s w' \Rightarrow^* w$
- Start item: (ε, w) ; goal item: (S, ε)
- Parsing rules:

$$\frac{(s, a \cdot w')}{(s \cdot a, w')} \text{ (shift)} \qquad \frac{(s \cdot s', w') \quad A \rightarrow s' \text{ in P}}{(s \cdot A, w')} \text{ (reduce)}$$

Implementing schemas

- Can generally implement parser for given schema in the following way:
 - maintain an *agenda*: queue of items that we have discovered, but not yet attempted to combine with other items
 - maintain a *chart* of all seen items for the sentence

```
initialize chart and agenda with all start items
while agenda not empty:
    item = dequeue(agenda)
    for each combination c of item with other item in the chart:
        if c not in chart:
            add c to chart
            enqueue c in agenda

if chart contains a goal item, claim w ∈ L(G)
```

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rules of parsing schema used here

schema used here

essential to do
        this efficiently
```

Correctness of shift-reduce

- Why should we believe that the SR parser always makes correct claims about the word problem?
- To convince ourselves, we need to prove:
 - ▶ *soundness*: SR recognizer only claims $w \in L(G)$ if this is true;
 - ▶ *completeness*: if $w \in L(G)$ is true, then SR recognizer claims it is.

Soundness

- Show: If SR recognizer claims $w \in L(G)$, then it is true.
- Prove by induction over derivation length k that all items that are being derived are true.
 - k = 0: Item is start item (ε, w). This is trivially true.
 - ▶ $k \rightarrow k+1$: Let (s, w') be any item that was derived in k steps. By induction hypothesis, it is true, i.e. s w' \Rightarrow^* w.
 - Apply Shift (s, a w') \rightarrow (s a, w'); is obviously true.
 - Apply Reduce (s s', w') \rightarrow (s A, w'): Can construct derivation
 - $s A w' \Rightarrow s s' w' \Rightarrow^* w$

Completeness

- Show: If $w \in L(G)$, then SR recognizer claims it is true.
- Prove by induction over length of CFG derivation that if $A \Rightarrow^* w_i \dots w_k$, then $(\varepsilon, w_i \dots w_k) \underset{SR}{\rightarrow^*} (A, \varepsilon)$.
 - ▶ length = 1: one shift + one reduce does it
 - ▶ length k → k+1: A ⇒ B C ⇒* w_i ... w_{j-1} w_j ... w_k

 Then by induction hypothesis, can derive

 (ε, w_i ... w_k) →* (B, w_j ... w_k) →* (BC, ε) → (A, ε)

 SR

Conclusion

- Context-free grammars: most popular grammar formalism in NLP.
- Parsing algorithms.
 - today, shift-reduce
 - next time, CKY
- Outlook:
 - combine CFG parsing with statistics
 - more expressive grammar formalisms